# Project description

The website has a list of steam games which have their statistics linked to challenges on the website. Users can select a list of challenges and turn them in a bingo card. If a User is logged in he can link his steam-id to his profile. When a user selects a bingo cart he can add other users to the game with their steam-id or other users can join the game from an invite code. Once the game starts the statistics from every player in the bingo card are saved and compared every 10 seconds with new data. Once a player completes a row of the card he wins and a message is shown.

# Requirements

Must have:

* Users can select a game for which they want to see a list of bingo carts
* If a bingo cart is selected, you can view all the challenges
* A user can log in on the website
* If a user is logged in, he can add carts to his favorites
* Users can select a Bingo cart for a game they want to play
* A game has a list of challenges linked to the steam statistics which can be used to make a bingo card.
* Users can be added to a game via their steam id

Should have:

* A User can add a game to the list with the steam id for that game
* Users can add challenges to a game based on the statistic names from the api
* A bingo cart can be modified and saved as your own card if a user is logged in
* Players can join a Bingo game via a join code

Could have:

* Users can add other people to their friend list
* Users can see their friends cards